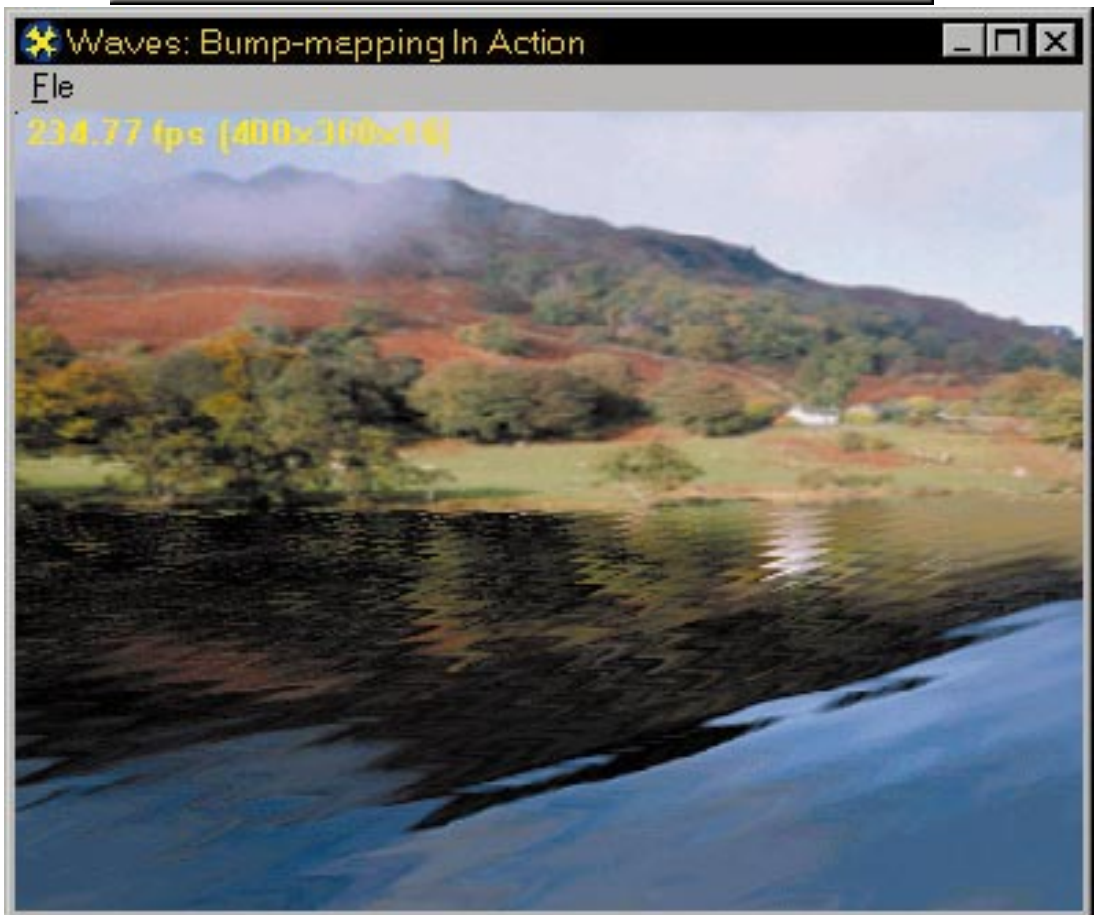
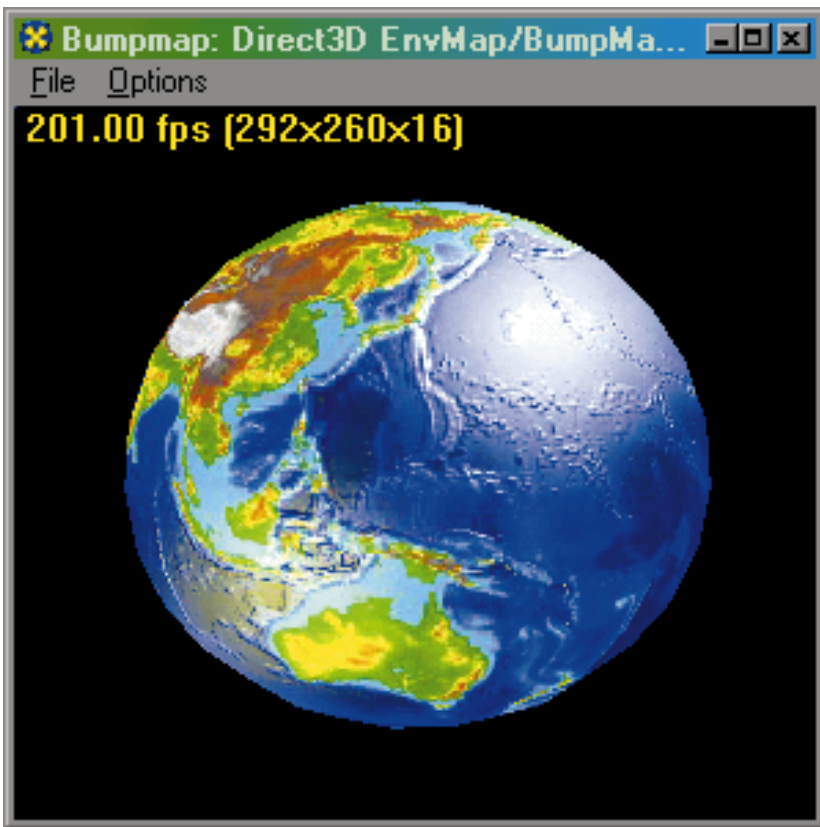


Figure 7



Bump-mapping creates the illusion of a 3-D surface from a much smaller 2-D bit-map data set (courtesy Matrox Graphics).